

# ADD0

ALL DAY DEVOPS

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Hyrum Wright

## Technical Debt as Pollution







**Features!**

**Debt**





# Technical Debt Axes

- Oversight
- Hindsight
- Context
- Lifestyle

# Oversight

Early mistakes not being caught.

E.g., “we didn’t know there was a better way”

# Hindsight

**Only learned after having built the first system.**



# Context

The choice was reasonable at the time, but circumstances changed.

We don't exist in a vacuum.

Example: Betamax





# Lifecycle

**Debt resulting from questionable accounting or short-term priorities.**

**Occurs when we don't take into account total cost of system ownership.**

**“Eating your seed corn.”**





# Technical Debt

The difference between the  
code and technical systems we  
have today

vs

what we wish we had.



# Where the Financial Metaphor Breaks Down

- Different kinds of technical debt are qualitatively different from each other.
- Some kinds of debt do disappear on their own.
- Technical debt is not inherently fungible.



# Technical Debt as Pollution

- There are  $\sim\infty$  number of root causes for technical debt
- Far cheaper to prevent than clean up or mitigate
- Monitoring is required to ensure compliance
- Accurate accounting is essential
- Technical debt often imposes externalities on third-parties



# Tradeoffs



# Preventing Technical Debt

- Over large time horizons, prevention is far cheaper than cleanup or mitigation.
- People are poor at valuing prevention activities
  - Outages that didn't happen
  - Bugs that didn't manifest
  - Developer productivity which went down
- No finite list of specific *dos* and *don'ts*.

# Prevention Recommendations

- **Everyone:**
  - Update design doc templates to identify the systemic technical debts being created.
  - Remind everyone that we are doing Software Engineering, not Software Development
  - Account for technical debt in project schedules
- **Code Reviewers:**
  - Take the long-term view
  - Don't relax expectations



# Prevention Recommendations

- **Tech Leads:**
  - Set time aside for addressing technical debt.
  - Set a good example for your own team.
  - Push back on designs which introduce overlapping technology.
- **Managers:**
  - Do not approve new projects which overlap existing systems.
  - Dedicate resources to addressing specific technical debt problems in your organization.



# Monitoring

- An intervention without progress monitoring is just an activity.
- Build technical debt monitoring into your systems as early as possible
- Ask probing questions during 1:1s and Eng reviews
  - “What are your biggest sources of technical debt?”
  - “What are your biggest hindrances to engineering productivity?”



# Monitoring

**Possible metrics include:**

- **Outage frequency**
- **Canary deployment success rate**
- **Internal survey result**

**Consider appropriate technical debt early warning signals for your own project.**





# Enforcement

**Establishing strong norms around acceptable behavior and the consequences for choosing to deviate from that behavior.**

**Many existing parts of an organization's social contract are implied.**

**What is locally optimal for your team, may not be globally optimal for your company.**



# Enforcement

Technical and social barriers surrounding technical debt:

- Explicitly document the SLA for users of in the ecosystem
  - “Don’t foul the water.”
- Improved tooling to detect attempts to introduce technical debt
- Better social norms around technical debt at all levels





# Cleanup

Cleanup efforts are most efficiently done when handled by a centralized team.

Consider a tanker spill at your local beach.



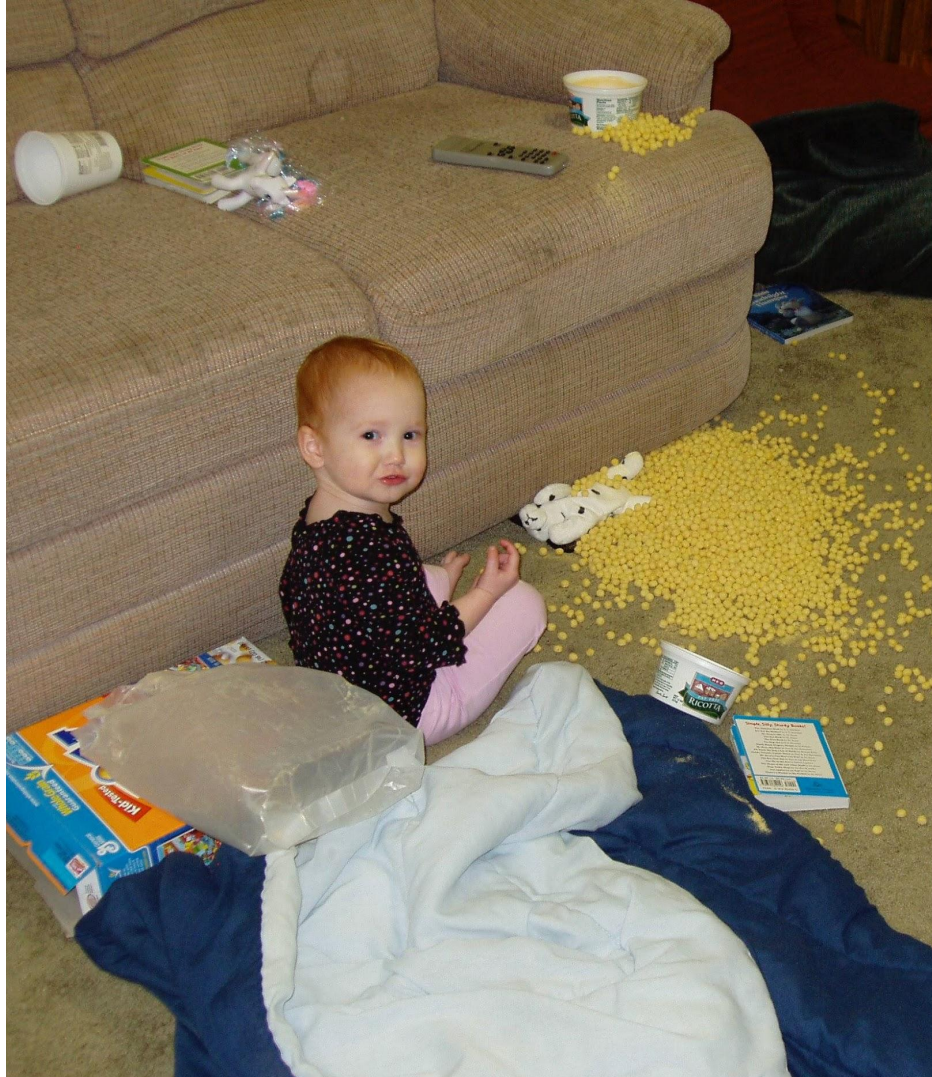




# Cleanup

- **Centralized teams have a concrete and quantifiable cost.**
- **These cleanups take a long time: prevention is better than cleanup.**
- **Leaders: Support the teams which own the cleanup.**
  - **Progress may be slow, if it were easy, the cleanup would already have been done.**







# Locality and Urgency

	Localized	Diffuse
Urgent	Fix or escalate immediately	Escalate; get centralized ownership
Non-urgent	Track or quickly fix	Track, investigate automation, or ignore







# Suggestions for Engineers

- **Focus on Software Engineering, not Development**
- **Learn to write good tests**
- **Learn to review code carefully**
- **Look carefully for new technical debts, and escalate them**



# Suggestions for Tech Leads

- Train less-experienced engineers to think about programming vs. software engineering
  - Lead by example
- Create discrete cleanup tasks to resolve technical debts
  - Put specific team members in charge of these tasks
- Recognize technical debt cleanup efforts
- Consider overlapping systems in design docs
- Have the courage to *not* build something

# Suggestions for Infrastructure Teams

- Establish a “well-lit path” for using your infrastructure, and eliminate corner cases
- Be prepared to prioritize systematic technical debt issues your customers raise
- Be clear and explicit about best practices for use of your systems
  - Establish written contracts with the users of your systems
- *Resist the temptation to build new systems*







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